

INNER CIRCLE COMPANIONS

80–160 PTS

M	T	Sv	W	LD	OC
6"	4	3+	3	6+	2

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Heavy Bolt Pistol PISTOL	18"	1	3+	4	-1	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
► Calibanite Greatsword - Strike LETHAL HITS	Melee	4	3+	6	-2	2
► Calibanite Greatsword - Sweep SUSTAINED HITS 2	Melee	5	3+	6	-2	1

ABILITIES

- Attached Unit**
If a Character unit from your army with the Leader ability can be attached to a Sternguard Veteran Squad, it can be attached to this unit instead.
- Braziers of Judgement**
 - This unit has Stealth.
 - Melee attacks that target this unit have -1 to hit rolls.
- Emnity for the Unworthy**
Each time a model in this unit makes an attack that targets a Character unit, add 1 to the Hit roll.



AUFSTELLUNG

Inner Circle Companion

Equipped with: Heavy Bolt Pistol,
► Calibanite Greatsword - Strike, ►
Calibanite Greatsword - Sweep



KEYWORDS: Infantry, Imperium,
Tacticus, Deathwing, Inner Circle
Companions
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